



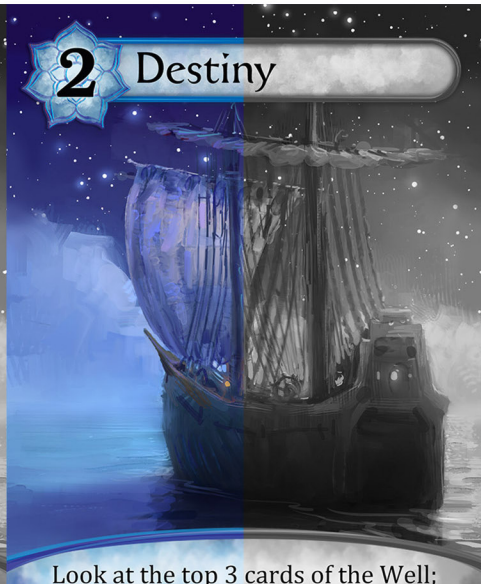
**2** Longevity

Deal 2 cards from the Well onto any player's Deck.



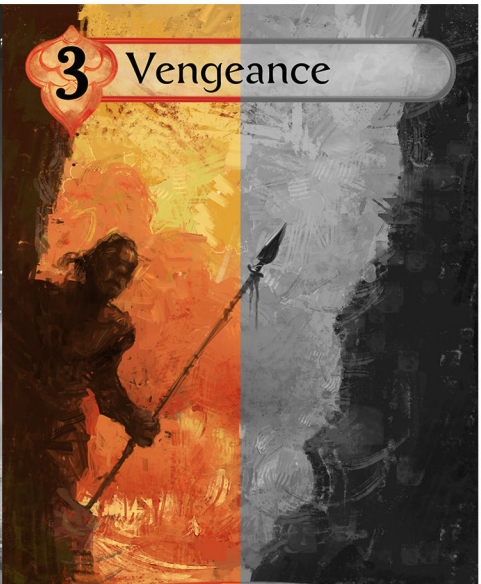
**2** Destiny

Look at the top 3 cards of the Well; place up to 2 on your Future Life. Replace the rest, in any order.



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Look at the top 3 cards of the Well; place up to 2 on your Future Life. Replace the rest, in any order.



**3** Vengeance

Ruin a rival's exposed Deed.



**2** Longevity

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Deal 2 cards from the Well onto any player's Deck.



**2** Destiny

Look at the top 3 cards of the Well; place up to 2 on your Future Life. Replace the rest, in any order.



**3** Vengeance

Ruin a rival's exposed Deed.



**3** Spite

Ruin 2 random cards from a rival's Hand.



**1** Transmigrate

Take any card from your Future Life into your Hand.



**2** Sowing

Draw 2 cards from the Well, then place 2 cards from your Hand on your Future Life.



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Draw 2 cards from the Well, then place 2 cards from your Hand on your Future Life.



**3** Spite

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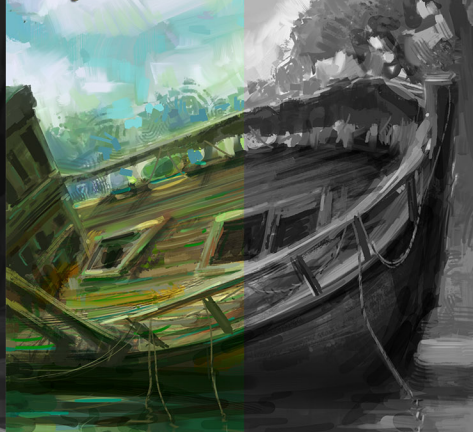
Draw 2 cards from the Well, then place 2 cards from your Hand on your Future Life.

**2** Roulette



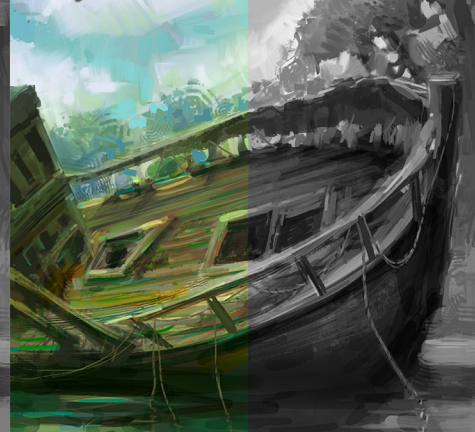
Ruin up to 2 cards in your Hand.  
You may draw up to that many  
cards plus 1 from the Well.

**2** Salvage



Take one of the top 3 cards  
from the Ruins into your Hand.

**2** Salvage



Take one of the top 3 cards  
from the Ruins into your Hand.

**3** Thievery



Take a rival's  
exposed Deed into your Hand.

**2** Roulette



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You may draw up to that many  
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Ruin up to 2 cards in your Hand.  
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**2** Salvage



Take one of the top 3 cards  
from the Ruins into your Hand.

**3** Thievery



Take a rival's  
exposed Deed into your Hand.



Recycle



Move one of the top 3 Ruins onto your Future Life.



Peek



Look at a rival's Hand. You may then play another card.



Peek



Look at a rival's Hand. You may then play another card.



Jubilee



Move up to 2 cards from your Hand onto your Deeds.



Recycle



Move one of the top 3 Ruins onto your Future Life.



Recycle



Move one of the top 3 Ruins onto your Future Life.



Peek



Look at a rival's Hand. You may then play another card.




Jubilee



Move up to 2 cards from your Hand onto your Deeds.

**2** Stolen Dreams



Move the top card of a rival's Future Life onto your Future Life.

**1** Panic



Ruin the top card of any player's Deck. You may then play another card.

**1** Panic




Ruin the top card of any player's Deck. You may then play another card.

**3** Journey




Draw 3 cards from the Well. You may then play another card.

**2** Stolen Dreams



Move the top card of a rival's Future Life onto your Future Life.

**2** Stolen Dreams



Move the top card of a rival's Future Life onto your Future Life.

**1** Panic



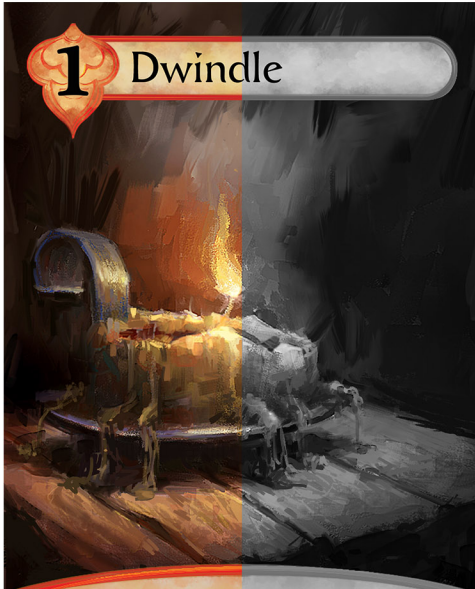
Ruin the top card of any player's Deck. You may then play another card.

**3** Journey



Draw 3 cards from the Well. You may then play another card.

**1** Dwindle



The player of your choice ruins a card from their Hand.

**1** Dwindle



The player of your choice ruins a card from their Hand.

**1** Another Day



Draw a card from the Well. You may then play another card.

**3** Swindle



Look at 3 random cards from a rival's Hand; take one into your Hand.

**1** Dwindle



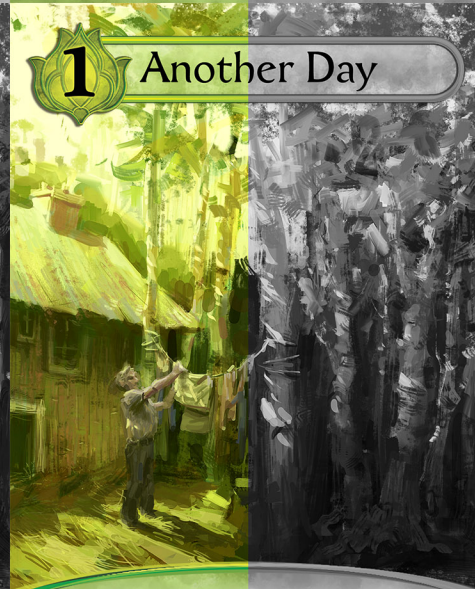
The player of your choice ruins a card from their Hand.

**1** Another Day



Draw a card from the Well. You may then play another card.

**1** Another Day

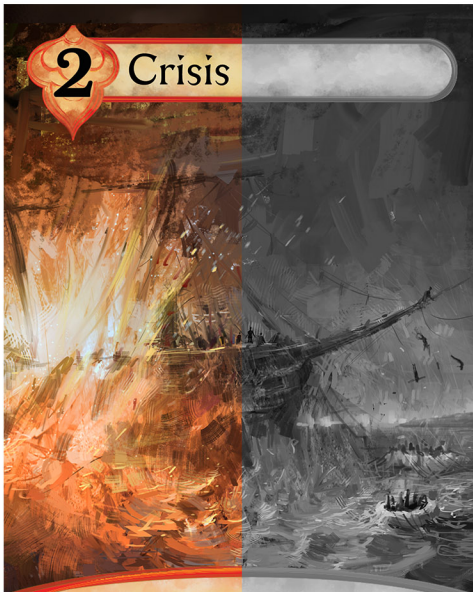


Draw a card from the Well. You may then play another card.

**3** Swindle

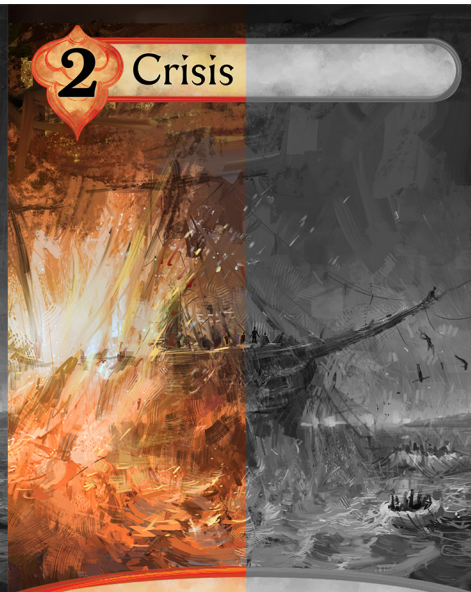


Look at 3 random cards from a rival's Hand; take one into your Hand.



**2** Crisis

The rival of your choice ruins one of their Deeds.



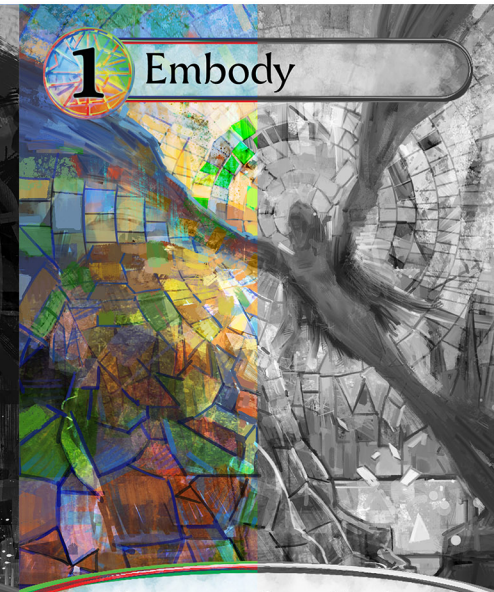
**2** Crisis

The rival of your choice ruins one of their Deeds.



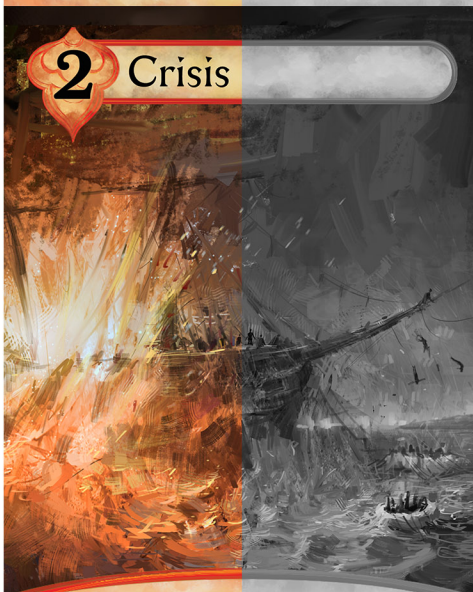
**2** Denial

Ruin a card from your Hand.  
Play a copy of that card's ability.



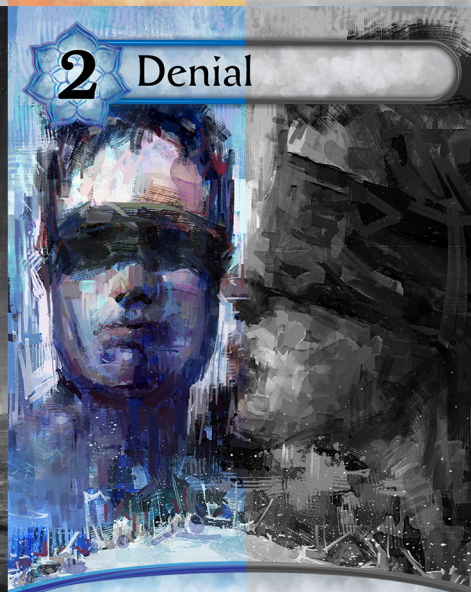
**1** Embodiment

Choose one of your Deeds.  
Play a copy of that Deed's ability.



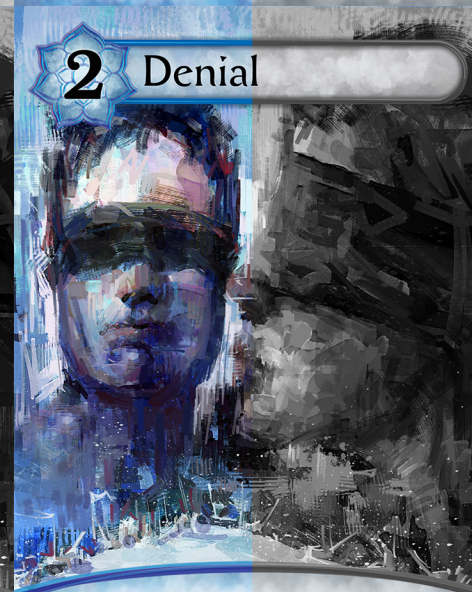
**2** Crisis

The rival of your choice ruins one of their Deeds.



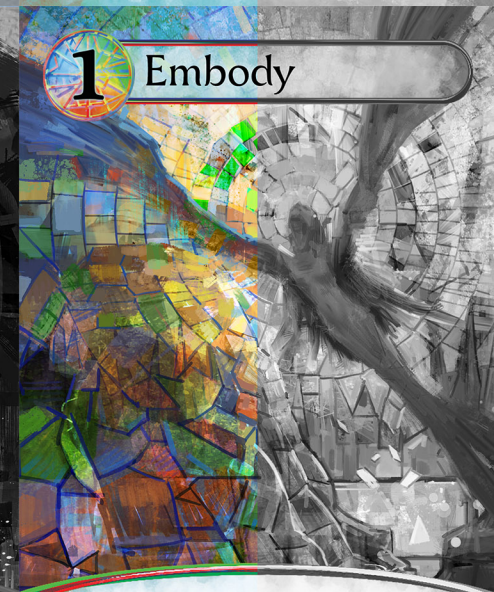
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**1** Embodiment

Choose one of your Deeds.  
Play a copy of that Deed's ability.

**2** Hell's Heart



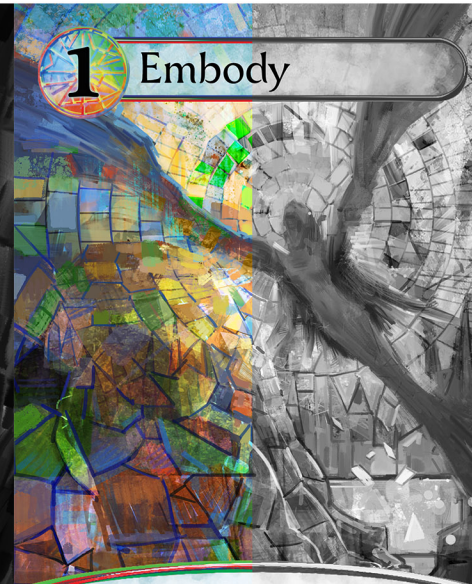
Ruin the top 2 cards of a rival's Future Life.

**2** Hell's Heart



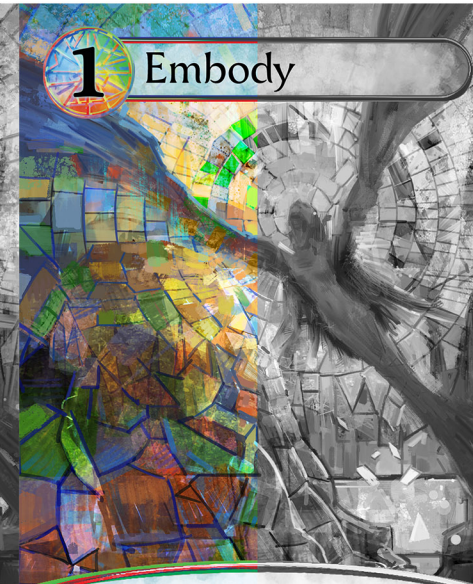
Ruin the top 2 cards of a rival's Future Life.

**1** Embody



Choose one of your Deeds.  
Play a copy of that Deed's ability.

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Choose one of your Deeds.  
Play a copy of that Deed's ability.

**2** Hell's Heart



Ruin the top 2 cards of a rival's Future Life.

**1** Mimic



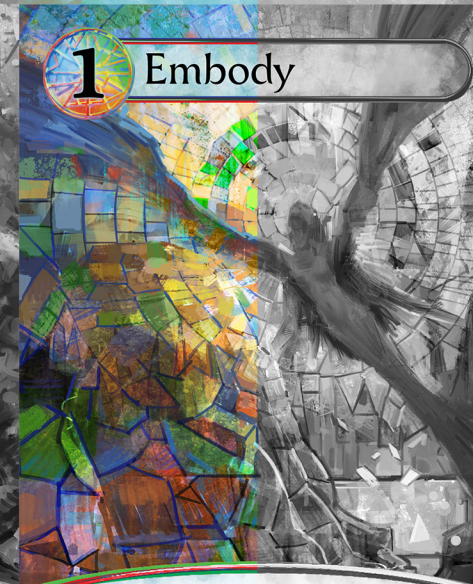
Choose any rival's exposed Deed.  
Play a copy of that Deed's ability.

**1** Mimic



Choose any rival's exposed Deed.  
Play a copy of that Deed's ability.

**1** Embody



Choose one of your Deeds.  
Play a copy of that Deed's ability.